

# Five Year Strategic Projection: Provincial Policing

(Fiscal  
2004/05  
2008/09)

Years  
through



Presented to:

**The Province of British Columbia**

Prepared by:

**Royal Canadian Mounted Police**  
Corporate Planning & Client Services Section  
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"E" Division

**April 1<sup>st</sup>, 2003**

*Confidential: Not to be disseminated without prior consent from the originator.*







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**April 1st, 2003**

**18. Illegal Gaming Enforcement Unit**

*Mandate and Current Resources:*

The gaming industry in BC generates approximately \$2 billion in revenue each year. This is considered moderate when compared with other provinces. Legal gaming in BC includes lotteries, community & destination casinos, bingo halls, and race tracks. It does not include video lottery terminals, slot machines (except at approved casinos), internet gaming, or customer clubs. Illegal gaming is operated by traditional and non-traditional organized crime. It includes bookmaking, sports wagering, and unlicensed games. This unit will address

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criminal involvement in the lottery and gaming facilities in the province. There is an agreement to staff up to six RM positions in the unit for 2003/04 with the first year's funding entirely from the BC Lottery Corporation.

*Strategic Direction and Resource Requirements:*

In 2004/05, it is anticipated that the unit will be fully staff with an additional 6 RM positions dispersed into four regional offices. Funding for the 12 RCMP RM positions in 2004/05 and beyond will become a provincial responsibility.







